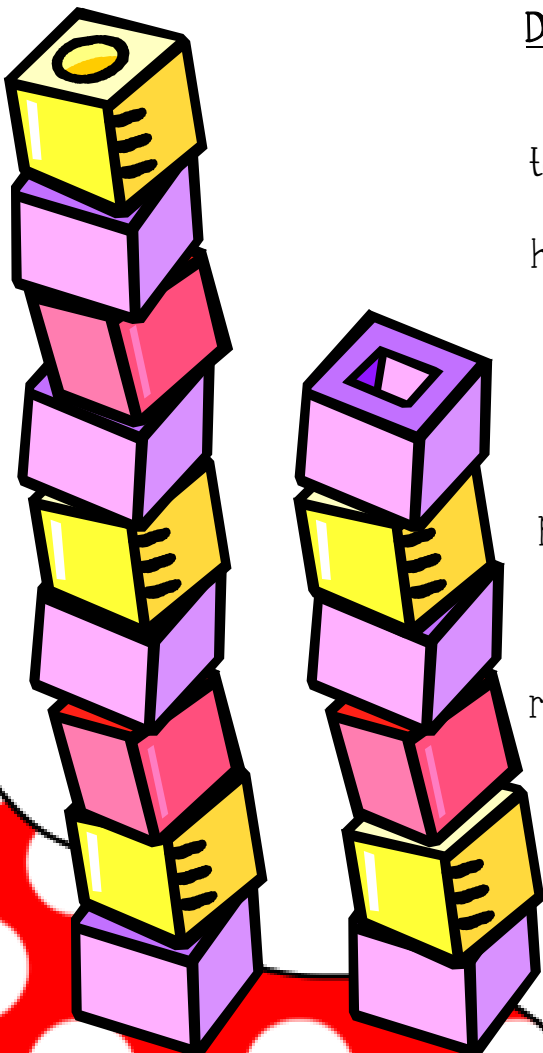


# Tower Grab

Who says it's bad manners to grab a handful!!!  
Get crazy in this game and grab as much  
as you can hold. But be careful...the  
tallest tower might not be the winner!



Directions: Let students work with a partner. They will need unifix cubes or other “stackable” manipulatives, a “taller/shorter token” (we use old poker chips, but you could also use ANY flat circular manipulative on hand...write “taller” on 1 side and “shorter” on the other with a permanent marker.), and a game recording sheet.

Player one grabs a handful and builds their tower. Player two does the same. Then partners take turns flipping the token to see who wins each build. Players make tally marks for each “win”. The first player to reach 5 points wins the round. Each recording sheet has space for 3 rounds. The FINAL Tower Grab winner is the person who wins 2 out of 3 rounds.